

WiOpt, Paris, France

# Distributed Power Control and Coded Power Control

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May 18, 2017

# Coded Power Control

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## Introduction

## What is meant by "distributed" power control

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- **Distributed decision-wise and information-wise**

$$u_i(p_1, \dots, p_i, \dots, p_K; G)$$

## What is meant by "distributed" power control

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- **Distributed decision-wise and information-wise**

$$u_i(p_1, \dots, p_i, \dots, p_K; G)$$

partial control



## What is meant by "distributed" power control

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### ► Distributed decision-wise and information-wise

$$u_i(p_1, \dots, p_i, \dots, p_K; G)$$

partial control

A diagram illustrating the concept of partial control. A blue box surrounds the variable  $p_i$  in the function  $u_i$ . A blue arrow points from the text "partial control" to this blue box. Below the function, a red bracket groups all variables except  $p_i$ , with the text "s<sub>i</sub> or y<sub>i</sub>" written in red below it. To the right of this bracket, the text "partial observation" is written in red.

$s_i \text{ or } y_i$

partial observation

# Motivation for distributed power control

Small cells everywhere are the foundation of 1000x

Re-use spectrum with hyper-dense heterogeneous networks anchored in licensed spectrum



Assumptions: LTE Advanced with 256QAM enabled. Pico-type of small cell. 100MHz uplink/100MHz downlink scenario. 20dBs FDD uninterfered distribution scenario. Gain is median throughput improvement, thus baseline with macro only in 10MHz legal Get part of gains. Addition of 10MHz spectrum. Users uniformly distributed—a hotspot scenario could provide higher gains. Micro and outdoor small cells sharing spectrum (Co-channel).

## Distributed power control algorithms: Typical conclusion

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- ▶ Local decision
- ▶ Local information
- ▶ (Affordable complexity)
- ▶ Global inefficiency

## Natural questions

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**Distributedness & global efficiency :  
Unmarriable features?**

**What is the best we can do with what know?**

## Take away messages

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- ▶ Power control strategy = code
- ▶ Limiting performance of power control → information theory

# Outline

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- ▶ Power modulation
- ▶ Limiting performance of coded power control
- ▶ Power control code example

## Distributed Power Control and Coded Power Control

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# Power Modulation

## Global inefficiency: What is the problem?

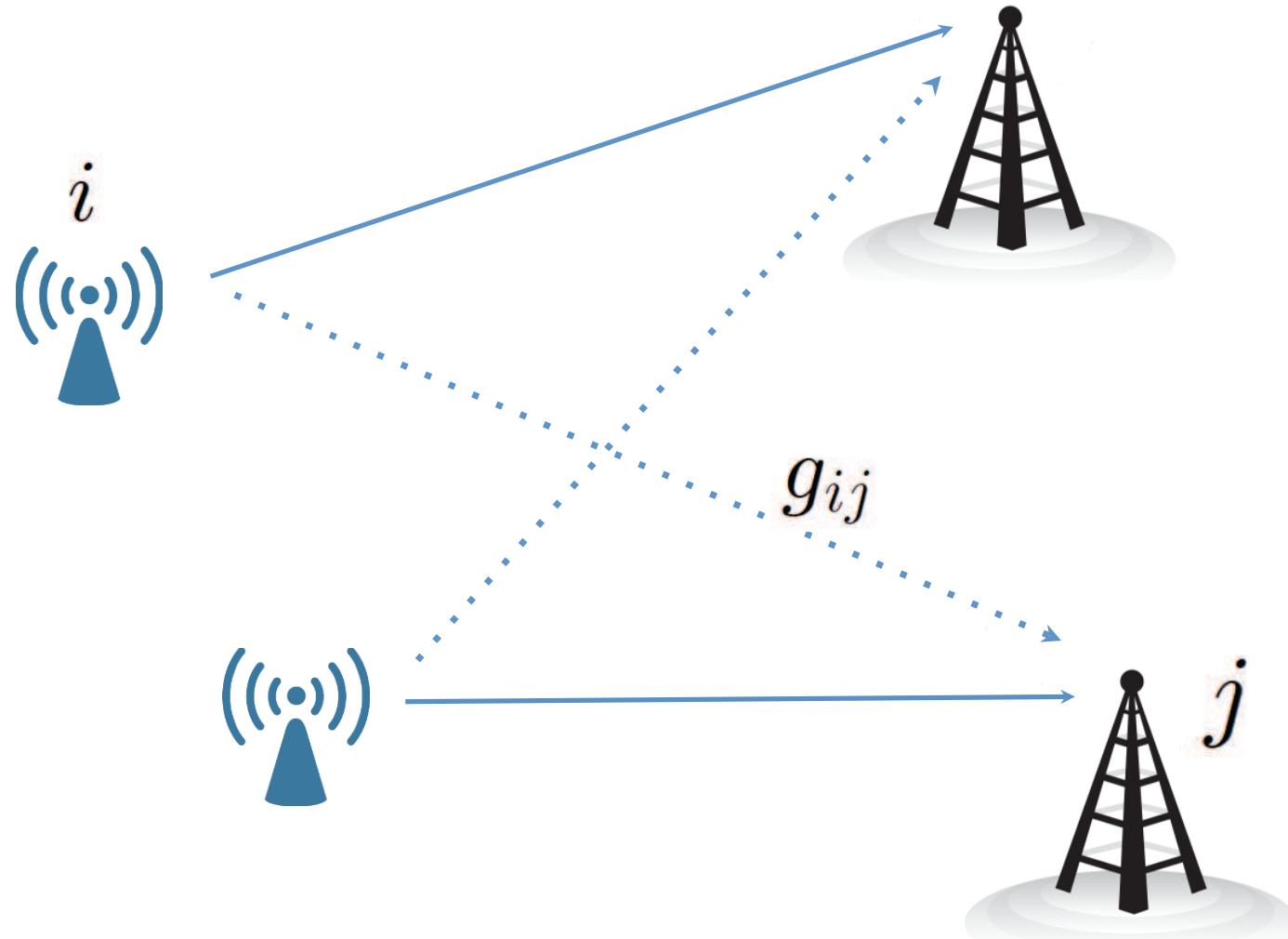
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- ▶ **Performance measure:**

$$u(p_1, \dots, p_K; g_{11}, \dots, g_{KK}) = u(p_1, \dots, p_K; \mathbf{G})$$

## Considered interference network (Here $K = 2, S = 1$ )

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## Global inefficiency: What is the problem?

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► Assumed utility form:

$$u(p_1, p_2; g_{11}, g_{12}, g_{21}, g_{22}) = u(p_1, p_2; \mathbf{G})$$

► Classical example:

$$u_{\text{sum-rate}}(p_1, p_2; \mathbf{G}) = \sum_{i=1}^2 \log \left( 1 + \text{SINR}_i \right)$$

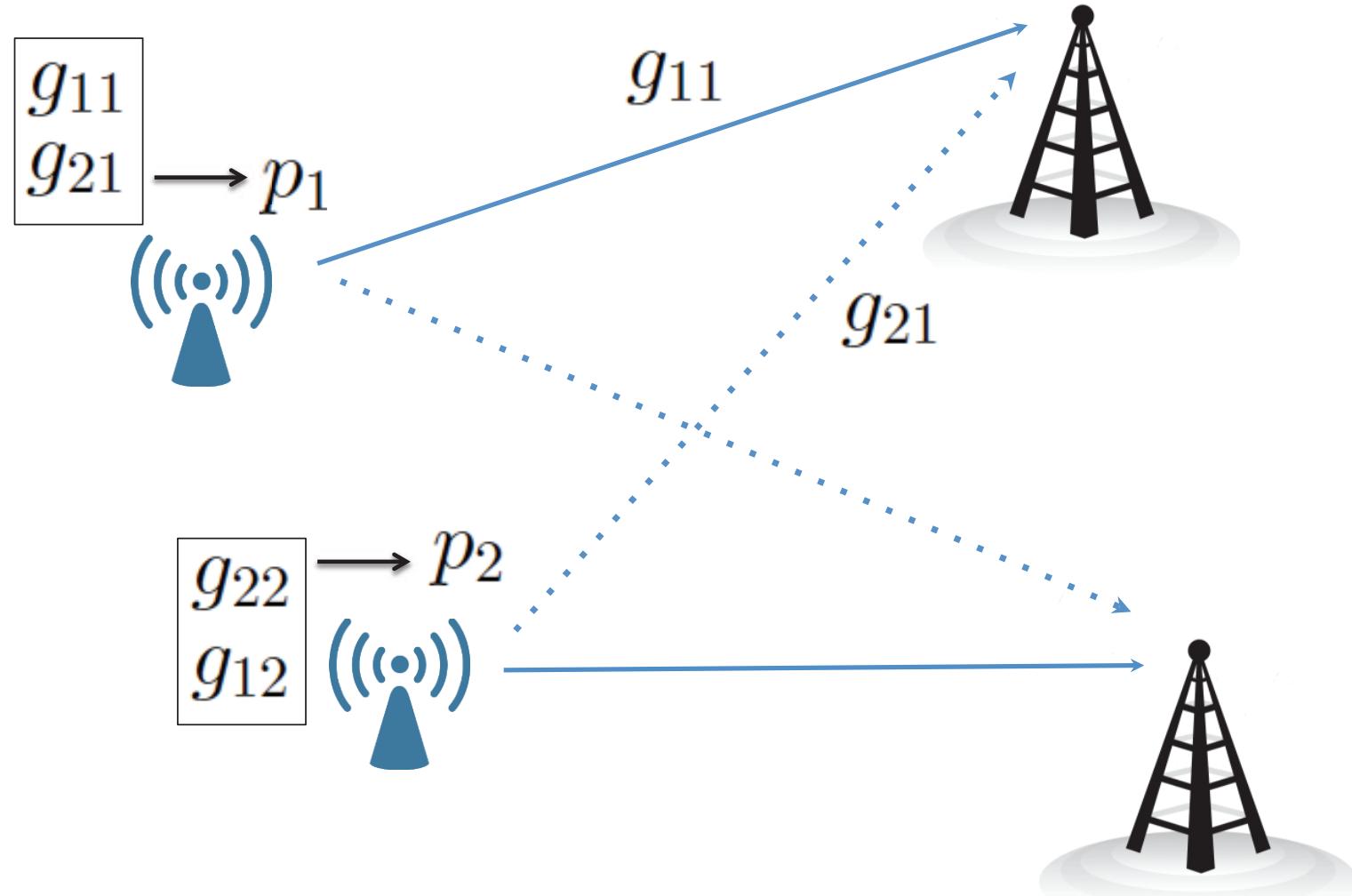
## Global inefficiency: What is the problem?

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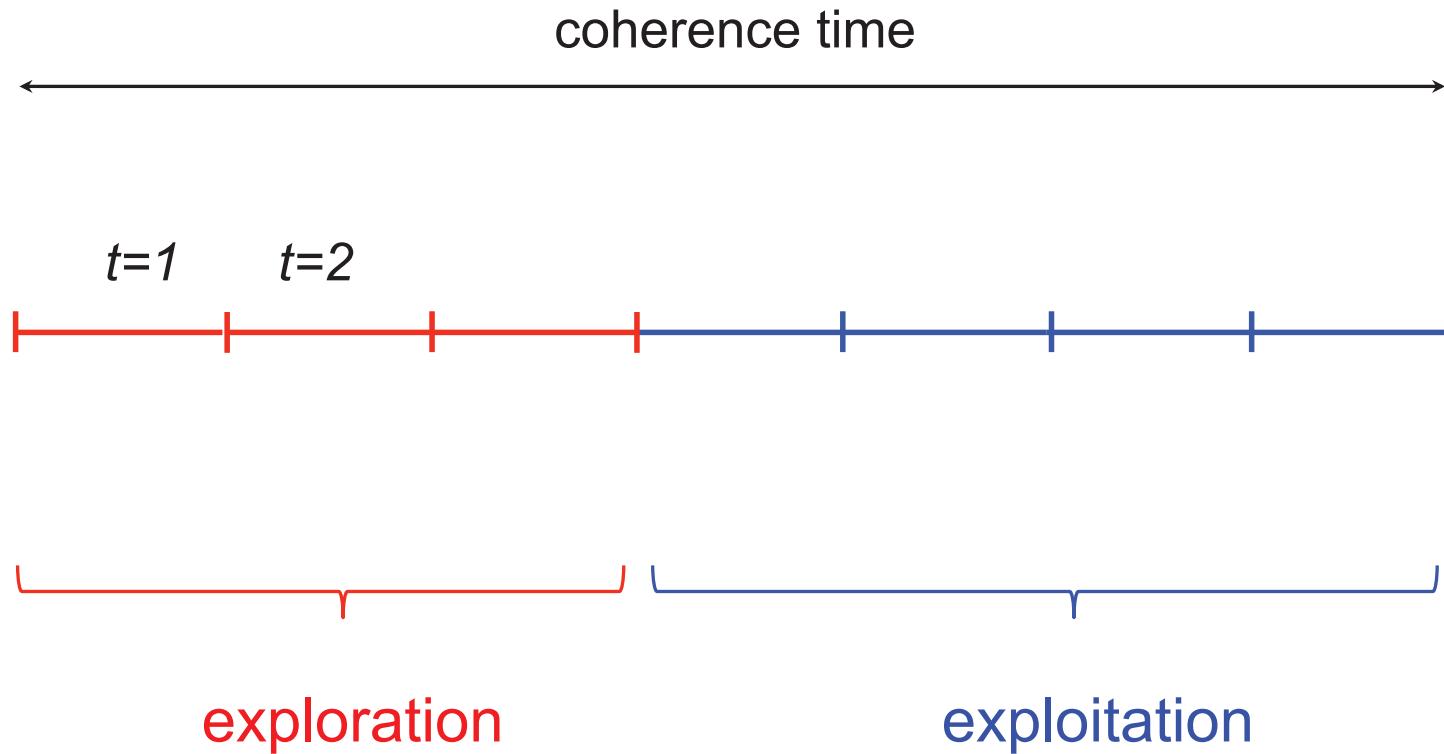
- ▶ **Complexity issue:** maximizing  $u$  may be hard
- ▶ **Information availability:** global CSI  $G$  typically not available at the Tx. How to solve this issue?

## The power modulation idea [Varma 2015][Zhang 2017]

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## Two main phases



## How to find $p_1$ at Tx 2?

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- OK with SINR feedback

$$\text{SINR}_2 = \frac{g_{22}p_2}{\sigma^2 + g_{12}p_1}$$

- OK with RSP feedback

$$\omega_2 = \sigma^2 + g_{22}p_2 + g_{12}p_1$$

## Local CSI estimation

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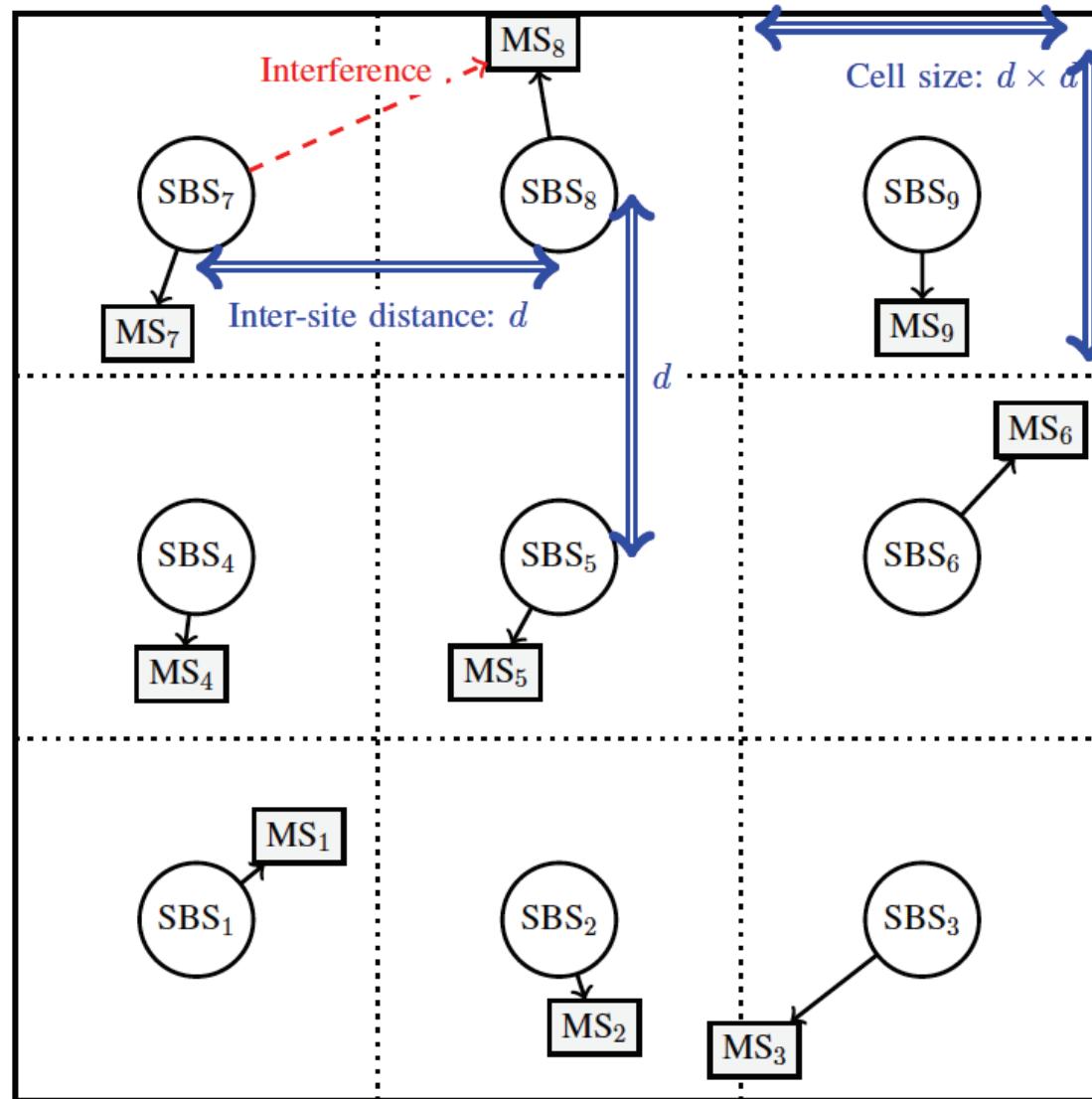
► **Training matrix:**

$$\mathbf{P} = \begin{pmatrix} p_1(1) & p_2(1) \\ \vdots & \vdots \\ p_1(N) & p_2(N) \end{pmatrix}.$$

► **Power domain observation equation:**

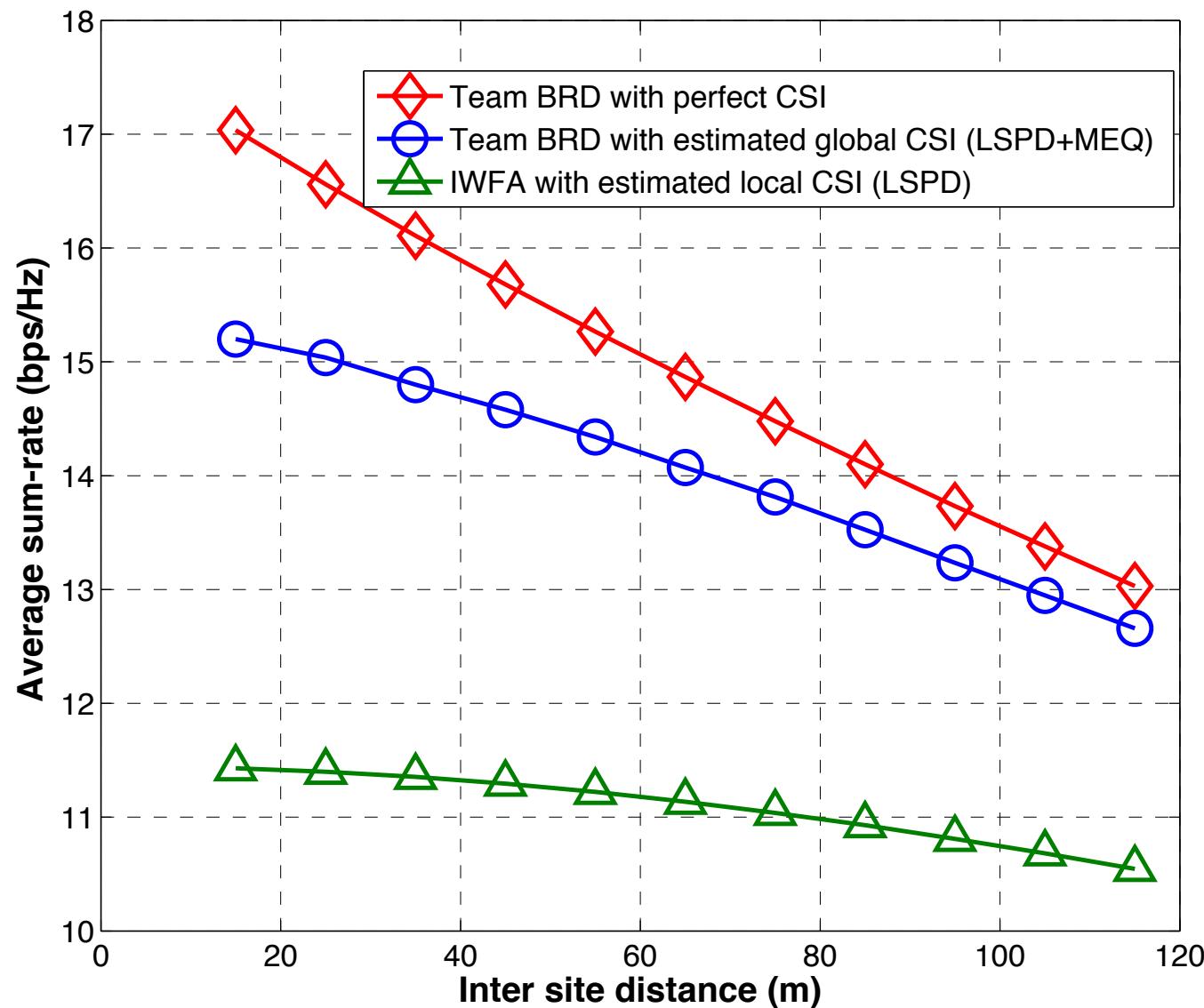
$$\begin{pmatrix} \omega_1(1) \\ \vdots \\ \omega_1(N) \end{pmatrix} = \mathbf{P} \times \begin{pmatrix} g_{11} \\ g_{21} \end{pmatrix} + \sigma^2 \underline{1}$$

# Numerical analysis: Scenario



# Numerical analysis: Simulations

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## Take away messages

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- ▶ RSP/SINR feedback is sufficient to reconstruct global CSI. Maximal efficiency can be theoretically achieved.
- ▶ Key ingredient: RSP/SINR = communication channel + power modulation. Use interference to manage interference.
- ▶ Other types of (structured) feedbacks, other types of exchange information, ...

# Limiting Performance of Coded Power Control

## Problem statement

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**Available global CSI image:**  $\Gamma_i(s_i|g_{11}, \dots, g_{KK})$ ,  
everything discrete

### Special cases

- Global CSI:  $s_i = (g_{11}, g_{12}, \dots, g_{KK})$
- Individual CSI:  $s_i = g_{ii}$
- Imperfect individual CSI:  $s_i = \hat{g}_{ii}$

## Limiting performance of power control

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**Power control strategy (causal case):**

$$f_{i,t} : (s_i(1), \dots, s_i(t)) \mapsto p_i(t)$$

**Utility:**

$$u_i^\infty(f_1, \dots, f_K) = \lim_{T \rightarrow +\infty} \frac{1}{T} \sum_{t=1}^T \mathbb{E} [u_i(p_1(t), \dots, p_K(t); g(t))]$$

[Larrousse et al ITW 2015]

## Limiting performance of power control

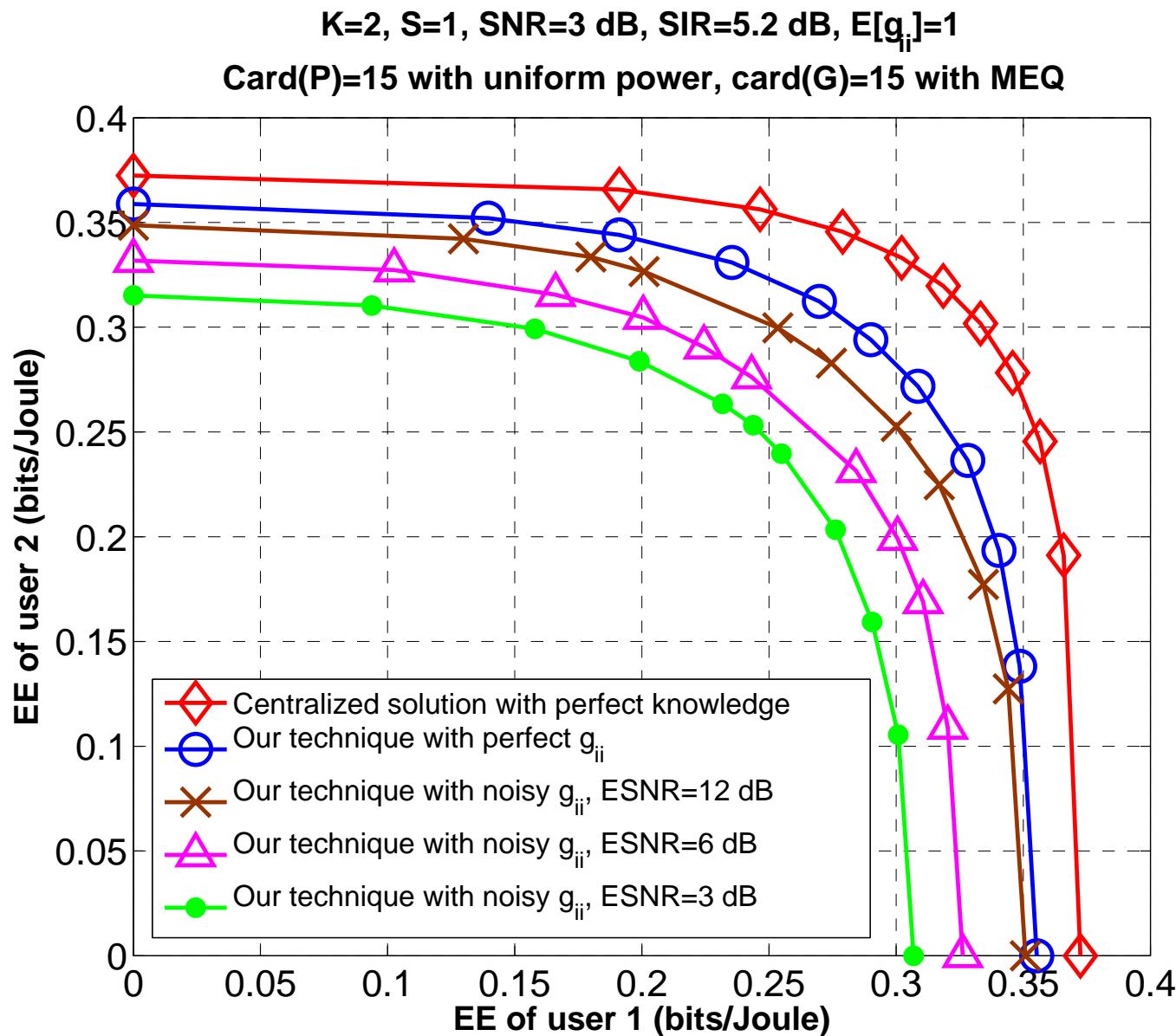
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**Theorem:**  $g$  i.i.d.,  $\Gamma_i$  DMC. The average utility  $\bar{u} = (\bar{u}_1, \dots, \bar{u}_K)$  is achievable when  $T \rightarrow \infty$  iff it writes as

$$\begin{aligned}\bar{u}_i = & \sum_{g, p_1, \dots, p_K, s_1, \dots, s_K, v} \rho(g) \Gamma(s_1, \dots, s_K | g) P_V(v) \prod_{i=1}^K P_{P_i|S_i,V}(p_i | s_i, v) \\ & \times u_i(p_1, \dots, p_K; g)\end{aligned}$$

Feasible utility region characterization

# Illustration for energy-efficiency



## Limiting performance of power control

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**Power control strategy (noncausal case):**

$$f_{i,t} : (s_i(1), \dots, s_i(\textcolor{red}{T}), y_i(1), \dots, y_i(t-1)) \mapsto p_i(t)$$

**Utility:**

$$\bar{u}_i = \mathbb{E}_{\textcolor{red}{Q}}(u_i(p_1, \dots, p_K; g))$$

## Characterization for a special case

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**Theorem [Larrousse et al ITW 2015]**  $Q(g, p_1, p_2)$  implementable iff it is marginal of some

$$\begin{aligned} & Q(p_1, p_2, g, s_1, y_2, v) \\ &= \rho_0(g) \mathsf{N}(s_1|g) P_{V P_1 P_2 | S_1}(v, p_1, p_2 | s_1) \Gamma(y_2|g, p_1) \end{aligned}$$

satisfying

$$I_Q(S_1; P_2) \leq I_Q(V; Y_2 | P_2) - I_Q(V; S_1 | P_2)$$

## Utility region characterization

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**Pareto frontier:** use  $w_\alpha = \alpha u_1 + (1 - \alpha)u_2$

$$\begin{array}{ll}\text{minimize} & - \sum_{g,p_1,p_2} Q(g, p_1, p_2) w_\alpha(g, p_1, p_2) \\ \text{subject to} & H_Q(G) + H_Q(P_2) - H_Q(G, P_1, P_2) \leq 0 \\ & -Q(g, p_1, p_2) \leq 0 \\ & -1 + \sum_{g,p_1,p_2} Q(g, p_1, p_2) = 0 \\ & -\rho_0(g) + \sum_{p_1,p_2} Q(g, p_1, p_2) = 0\end{array}$$

## Take away messages

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- ▶ Finding the limiting performance = solving an OP
- ▶ Open decision/game problems  $\leftrightarrow$  open information theory problems

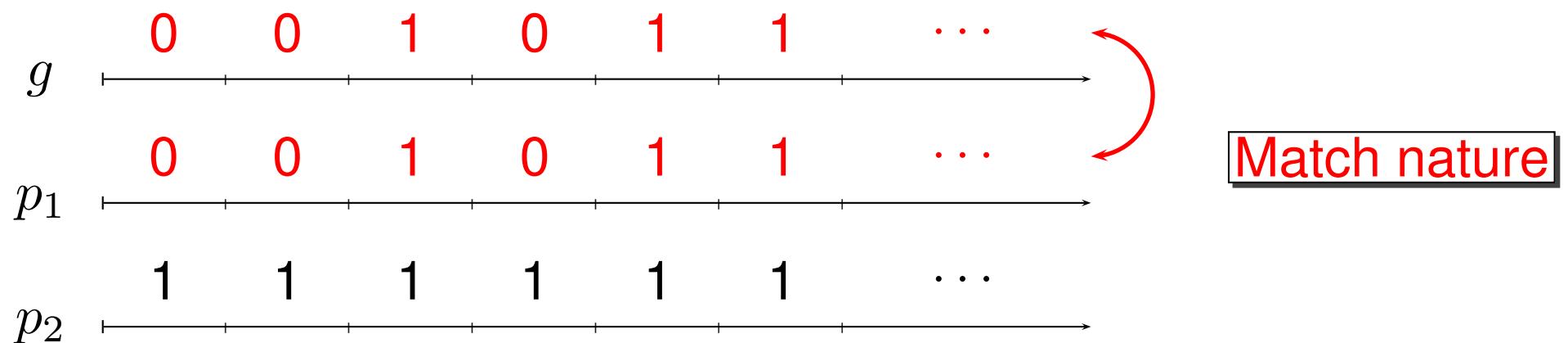
## Distributed Power Control and Coded Power Control

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Power control code example

## Long-term utility

► Scheme 1:

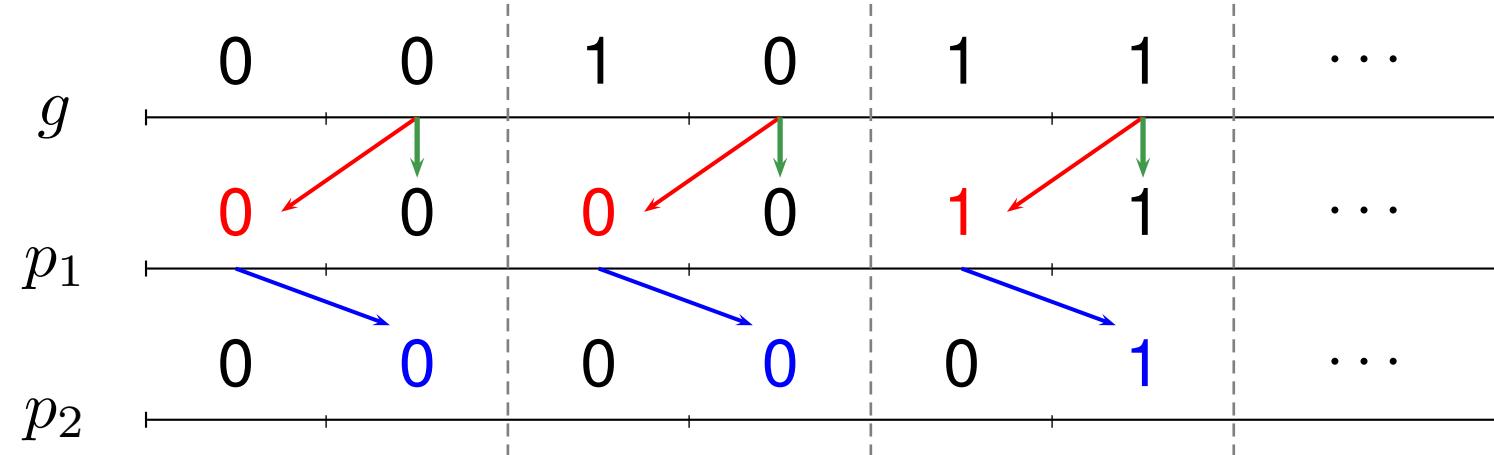


► Long-term utility

$$\mathbb{E} \left[ \frac{1}{T} \sum_{t=1}^T u(p(t), g(t)) \right] \rightarrow \frac{1}{2} = 0.5. \quad \text{for } g \sim \mathcal{B} \left( \frac{1}{2} \right)$$

## Long-term utility

► Scheme 2:

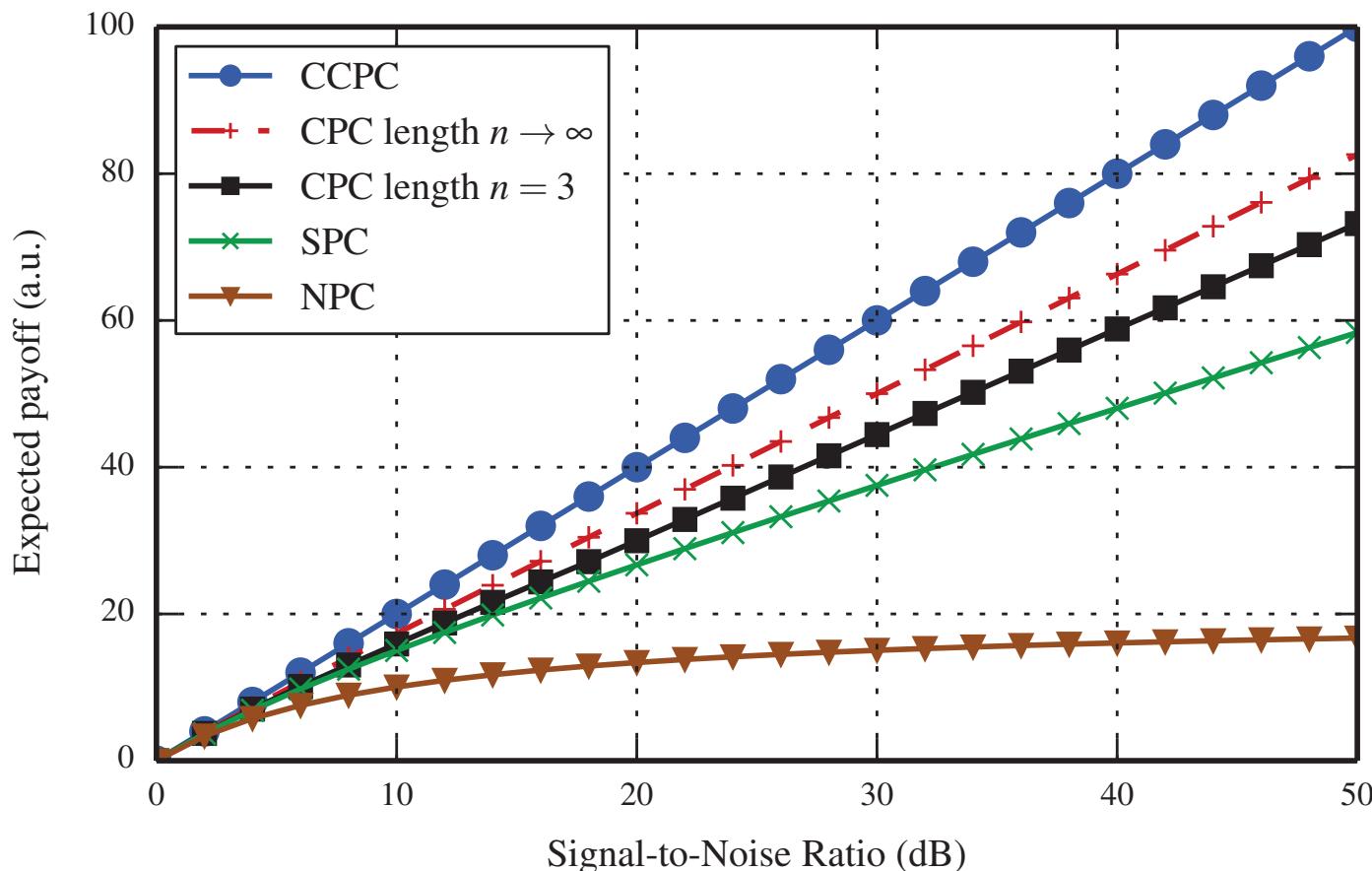


► Long term utility:

$$\mathbb{E} \left[ \frac{1}{T} \sum_{t=1}^T u(p(t), g(t)) \right] \rightarrow \frac{5}{8} = 0.625.$$

## Illustration [Larrousse et al TIT 2017]

**Setting** Multiple access channel,  $K = 2$ , binary power control, BSC links,  $u_i = \log(1 + \text{SINR}_i)$



## Technical challenges

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- ▶ Construct codes (see [Larrousse and Lasaulce ISIT 2013][Larrousse et al TIT 2017]). Joint control-communication problem.
- ▶ Controlled states.
- ▶ Nash equilibrium points.

## Distributed power control and coded power control

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Thank you for your attention!

## Main references (1/3)

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- B. Larrousse, S. Lasaulce, and M. Wigger, "Coordination in state-dependent distributed networks: The two-agent case", IEEE International Symposium on Information Theory (ISIT), Hong Kong, June 2015.
- B. Larrousse, S. Lasaulce, and M. Wigger, "Coordination in State-Dependent Distributed Networks", IEEE Proc. of the Information Theory Workshop (ITW), Jerusalem, Israel, Apr.-May 2015.
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# Distributed Power Control and Coded Power Control

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Backup slides

## The iterative water-filling algorithm (IWFA)

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- At time-slot  $t$ , the water-filling solution writes as

$$p_{i,s}(t+1) = \left[ \frac{1}{\lambda_i} - \frac{p_{i,s}(t)}{\text{SINR}_{i,s}(t)} \right]^+$$

References: [Yu et al JSAC 2002] (multi-band);  
[Scutari et al TSP 2009] (MIMO)

## About IWFA-type algorithms

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- **Required knowledge:**  $\text{SINR}_{i,s}$
- **Complexity:** low
- **Convergence:** conditional [Scutari et al TSP 2009], sometimes w.p.0. [Mertikopoulos et al JSAC 2012]

## About IWFA-type algorithms. Continued

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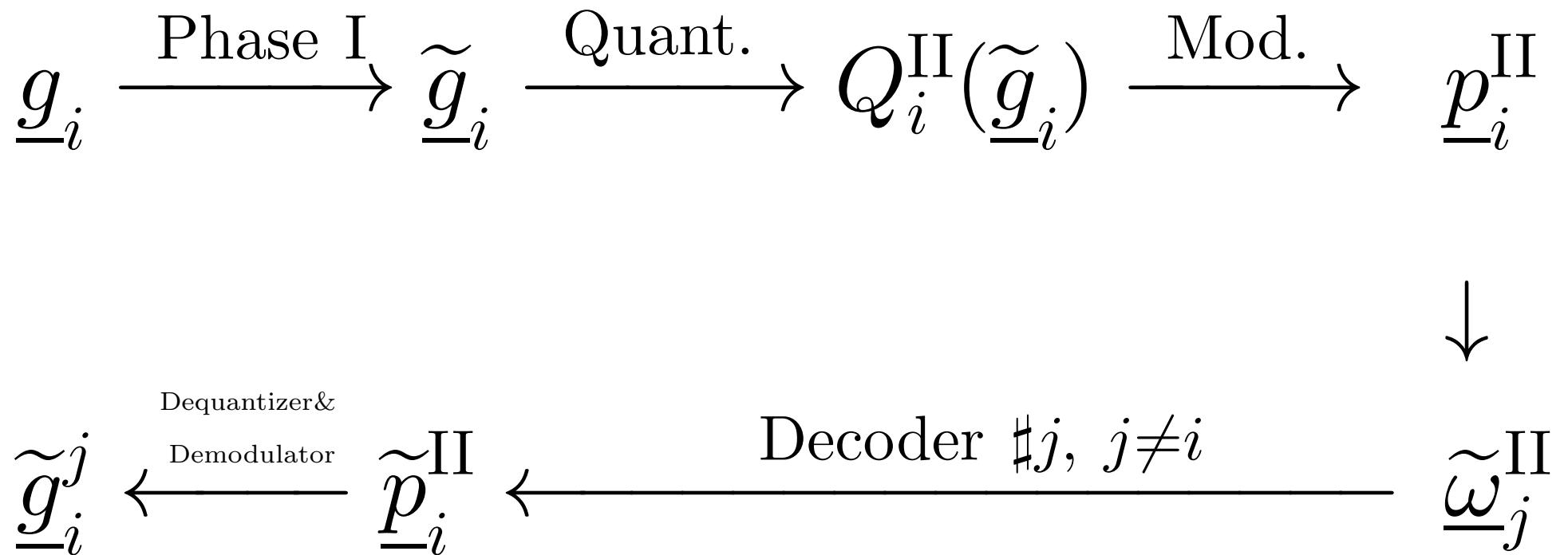
- **Global efficiency:** typically not good for medium/high interference levels

$$w_{\text{sum}}(p_1, \dots, p_K) = \sum_{i=1}^K \sum_{s=1}^S \log \left( 1 + \text{SINR}_{i,s} \right)$$

with  $p_i = (p_{i,1}, \dots, p_{i,S})$

## Local CSI exchange phase description

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► What is not classical in the above operations